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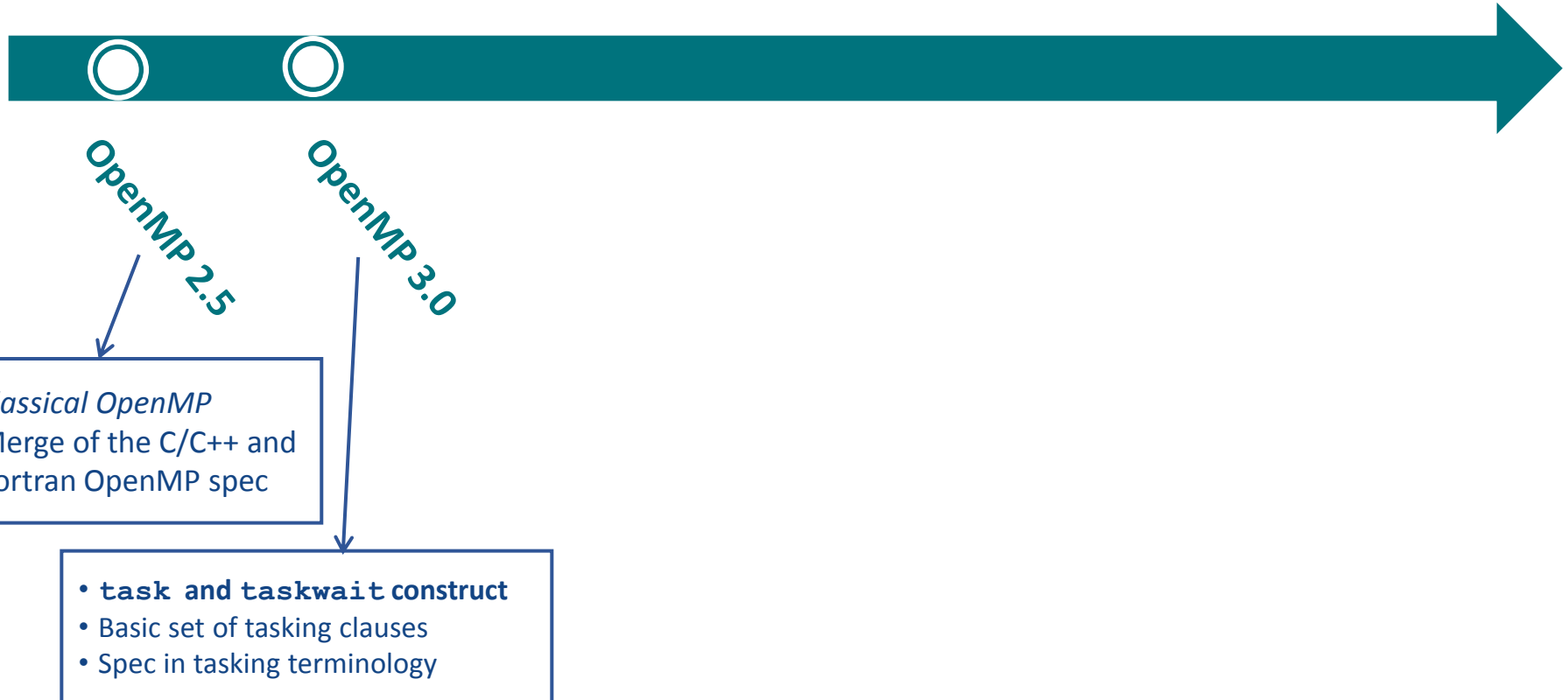
# OpenMP Tasking: *Past, Present and Future*

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# Tasking history: past



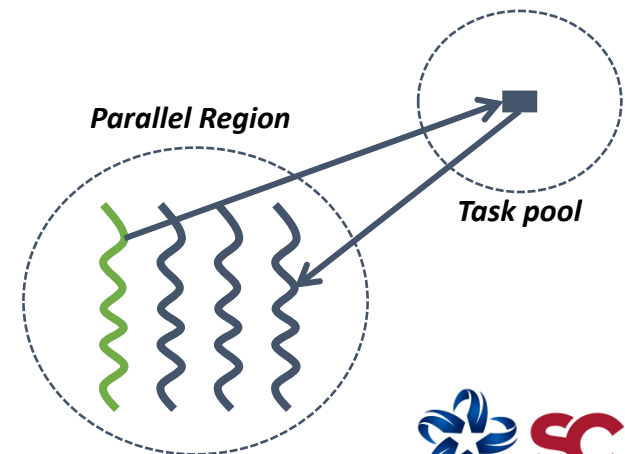
# Tasking history: OpenMP 3.0

- A task is a piece of code, its data environment and ICVs

```
int foo(int x) {  
    int res = 0;  
    #pragma omp task shared(res) firstprivate(x)  
    {  
        res += x;  
    }  
    #pragma omp taskwait  
    return res;  
}
```

```
int main() {  
    int var = 0;  
    #pragma omp parallel  
    #pragma omp master  
    var = foo(4);  
}
```

- Task's execution may be deferred
  - Liveness of variables
  - Guarantee task completeness



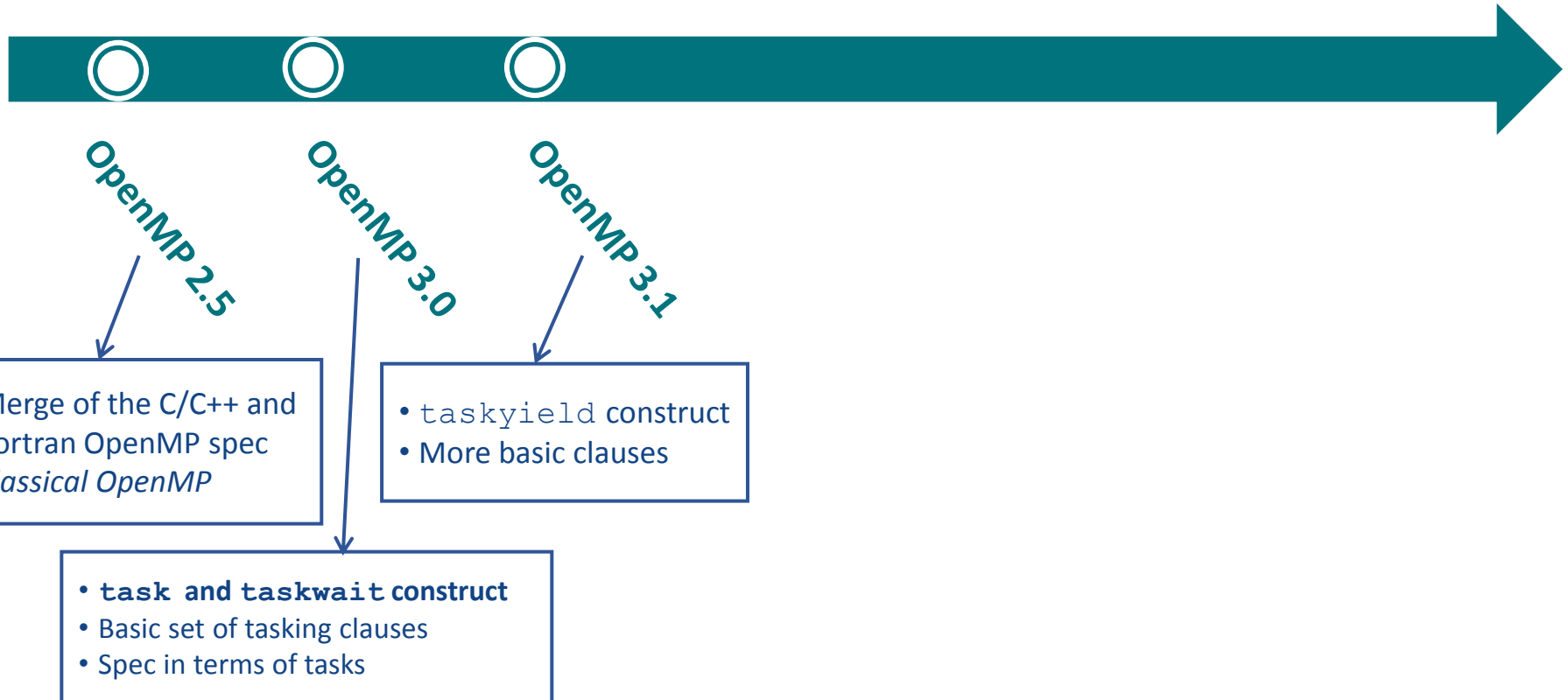
# Tasking history: OpenMP 3.0

- `if (expr)` clause
  - “Switch off” mechanism
  - The new task is *undeferred* and executed immediately
  - The encountering task is suspended until the new task is completed
  - Data-sharing clauses are honored!

```
int foo(int x) {  
    printf("entering foo function\n");  
    int res = 0;  
    #pragma omp task shared(res) if(false)  
    {  
        res += x;  
    }  
    printf("leaving foo function\n");  
}
```

Really useful to debug tasking applications :D

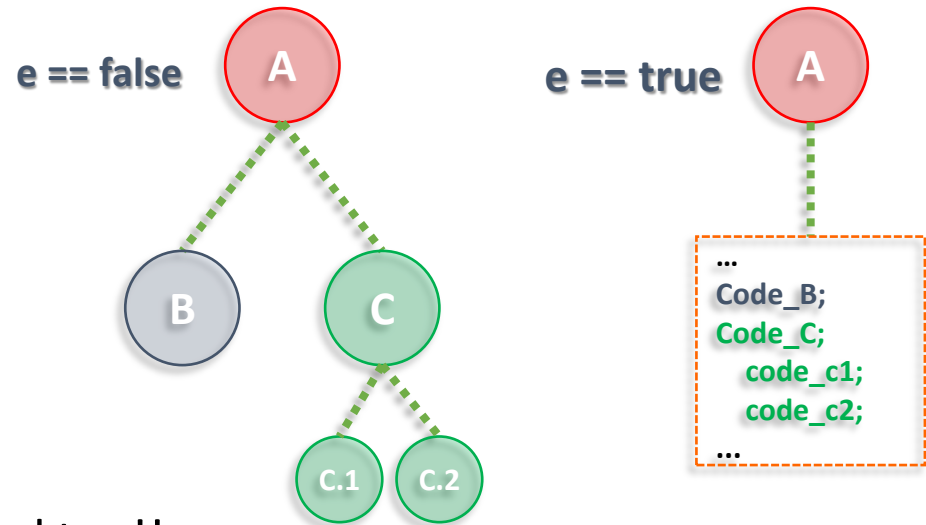
# Tasking history: past



# Tasking history: OpenMP 3.1

- `final(expr)` clause
  - For recursive & nested applications
  - The new task is created and executed normally but in its context all tasks will be executed immediately by the same thread (*included tasks*)

```
#pragma omp task final(e)
{
    #pragma omp task
    { ... }
    #pragma omp task
    { ... #C.1; #C.2 ... }
    #pragma omp taskwait
}
```



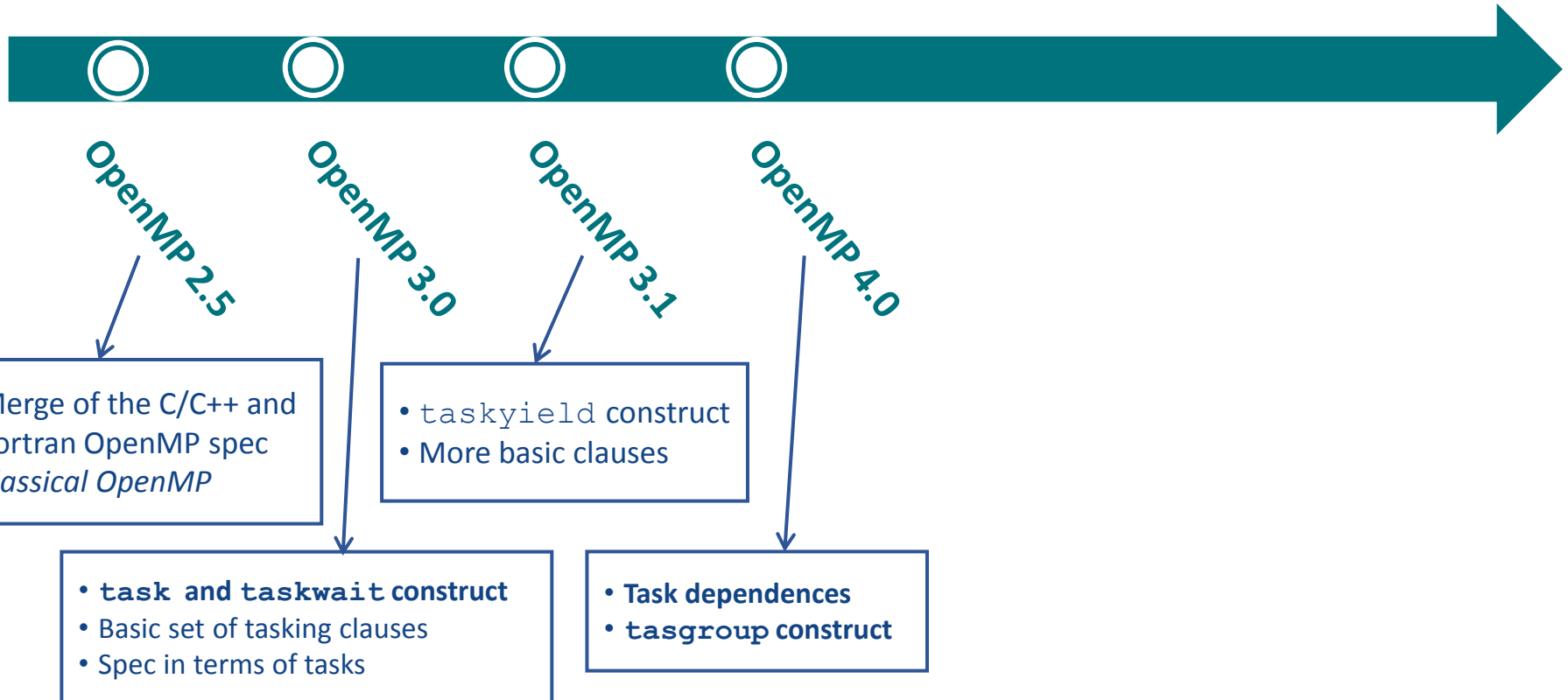
- Data-sharing clauses are honored too!!

▪ The mergeable clause

- Optimiz

Unfortunately, there are no OpenMP commercial implementations taking advantage of `final` neither mergeable = (

# Tasking history: past



# Tasking history: OpenMP 4.0

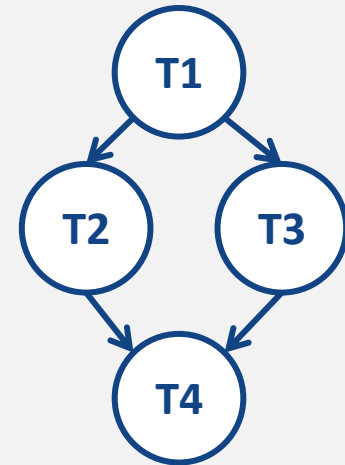
- `depend(dep-type: list-items)`, where:
  - `dep-type` may be `in`, `out` or `inout`
  - `item` may be:

```
int x = 0;
#pragma omp parallel
#pragma omp single
{
  #pragma omp task depend(inout: x) //T1
  { ... }

  #pragma omp task depend(in: x) //T2
  { ... }

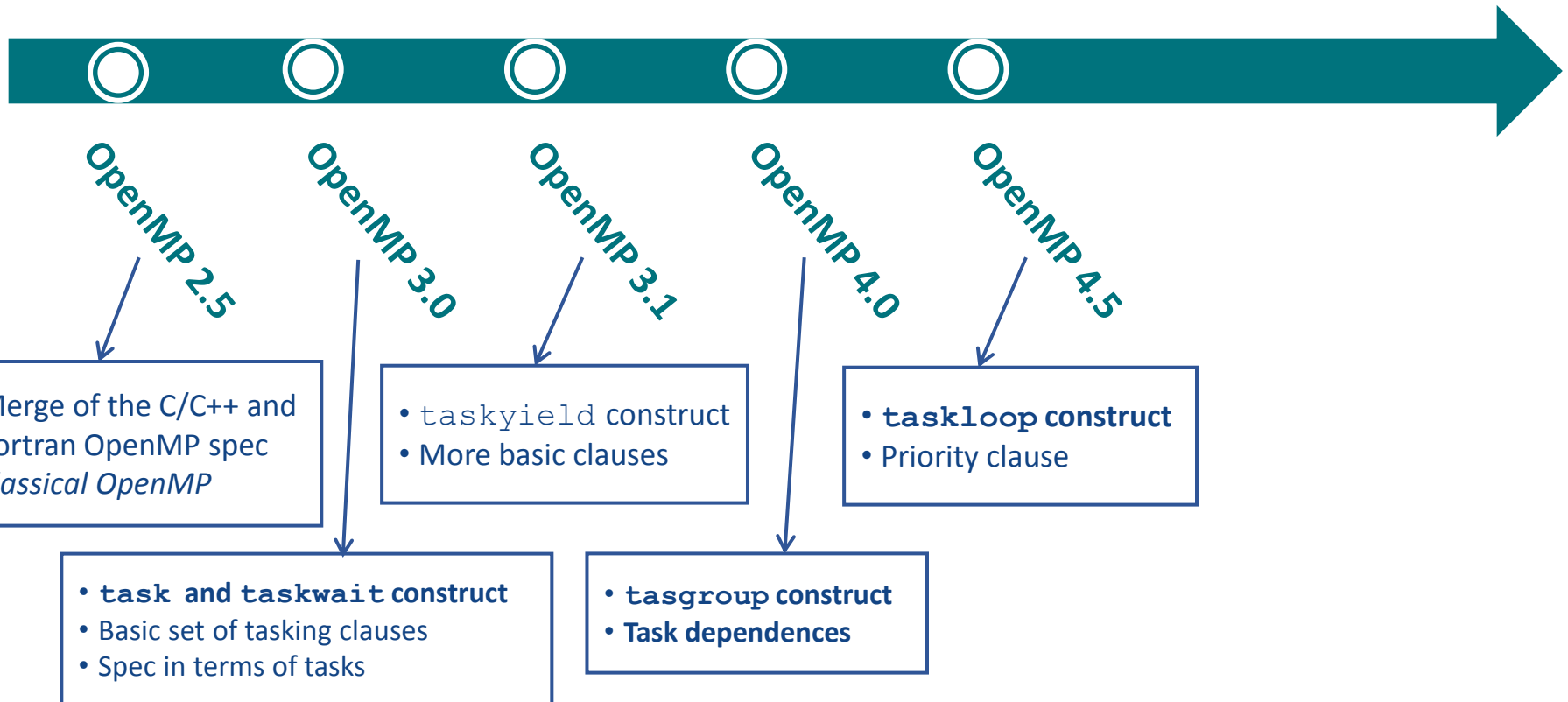
  #pragma omp task depend(in: x) //T3
  { ... }

  #pragma omp task depend(inout: x) //T4
  { ... }
}
```





# Tasking history: recent past



# Tasking history: OpenMP 4.5

- The `taskloop` construct

- specifies that the iterations of a loop will be executed in parallel using tasks

```
int foo(int n, int *v) {  
    #pragma omp parallel for  
    for(int i = 0; i < n; ++i)  
        compute(v[i]);  
}
```

```
int foo(int n, int *v) {  
    #pragma omp parallel  
    #pragma omp single  
    #pragma omp taskloop  
    for(int i = 0; i < n; ++i)  
        compute(v[i]);  
}
```

**OpenMP 4.5**

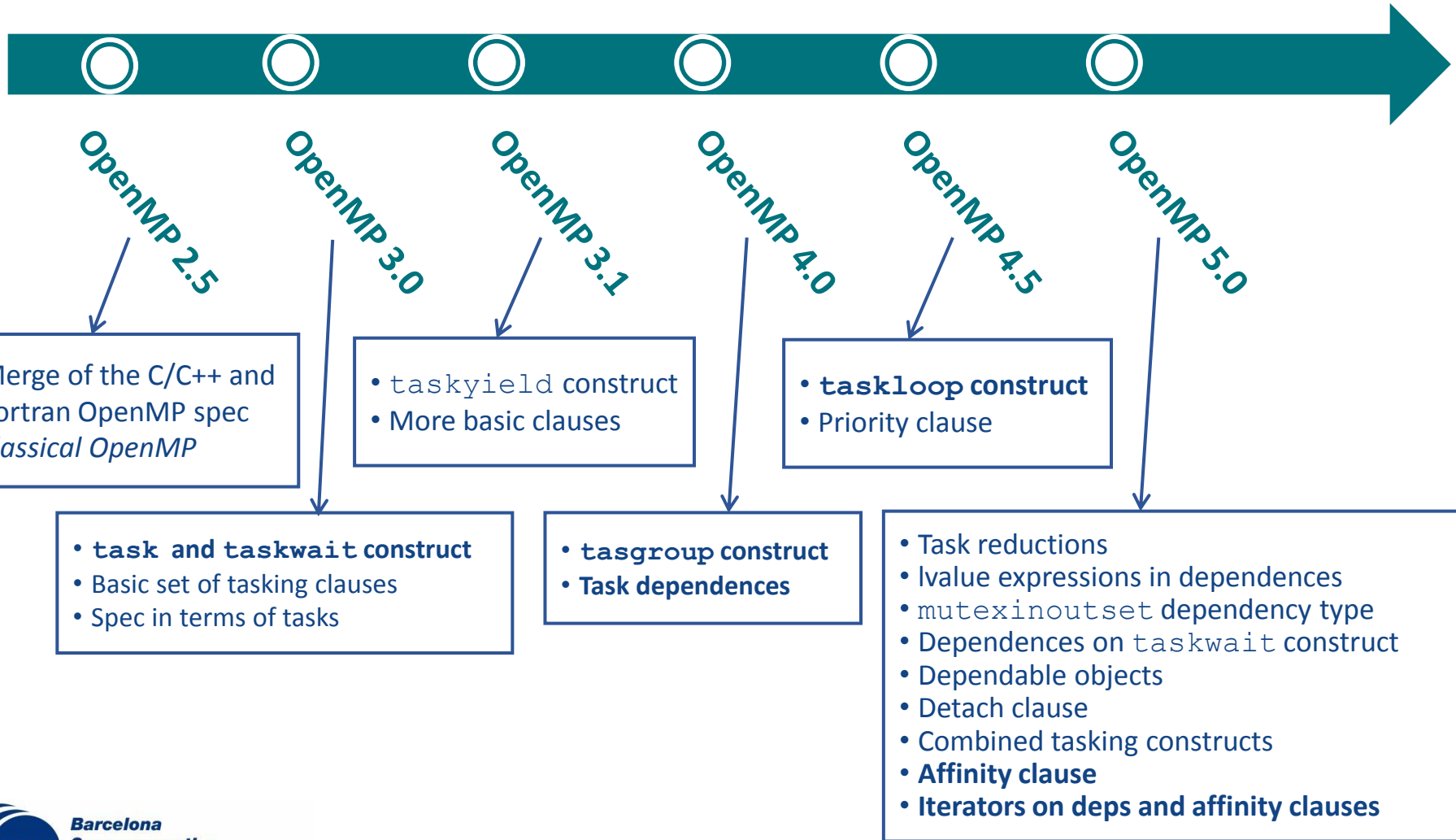
```
compute(v[i]);  
    }  
}
```

- Use `num_tasks` or `granularity`

```
compute(v[i]);  
    }  
}
```

**OpenMP 3.0**

# Tasking history: present

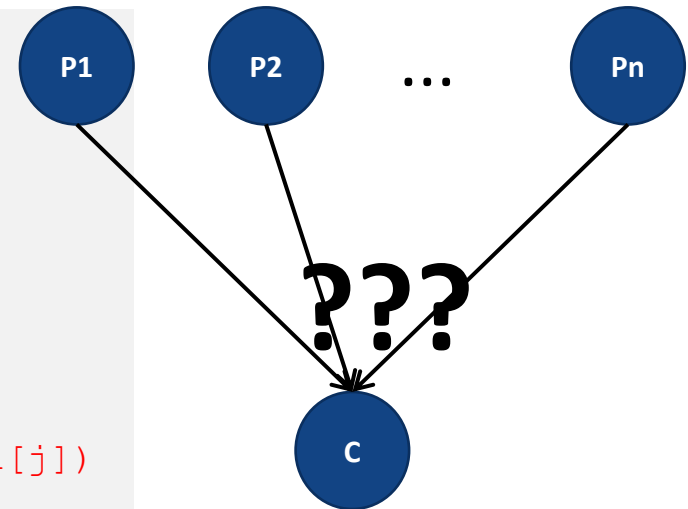


# Tasking history: OpenMP 5.0

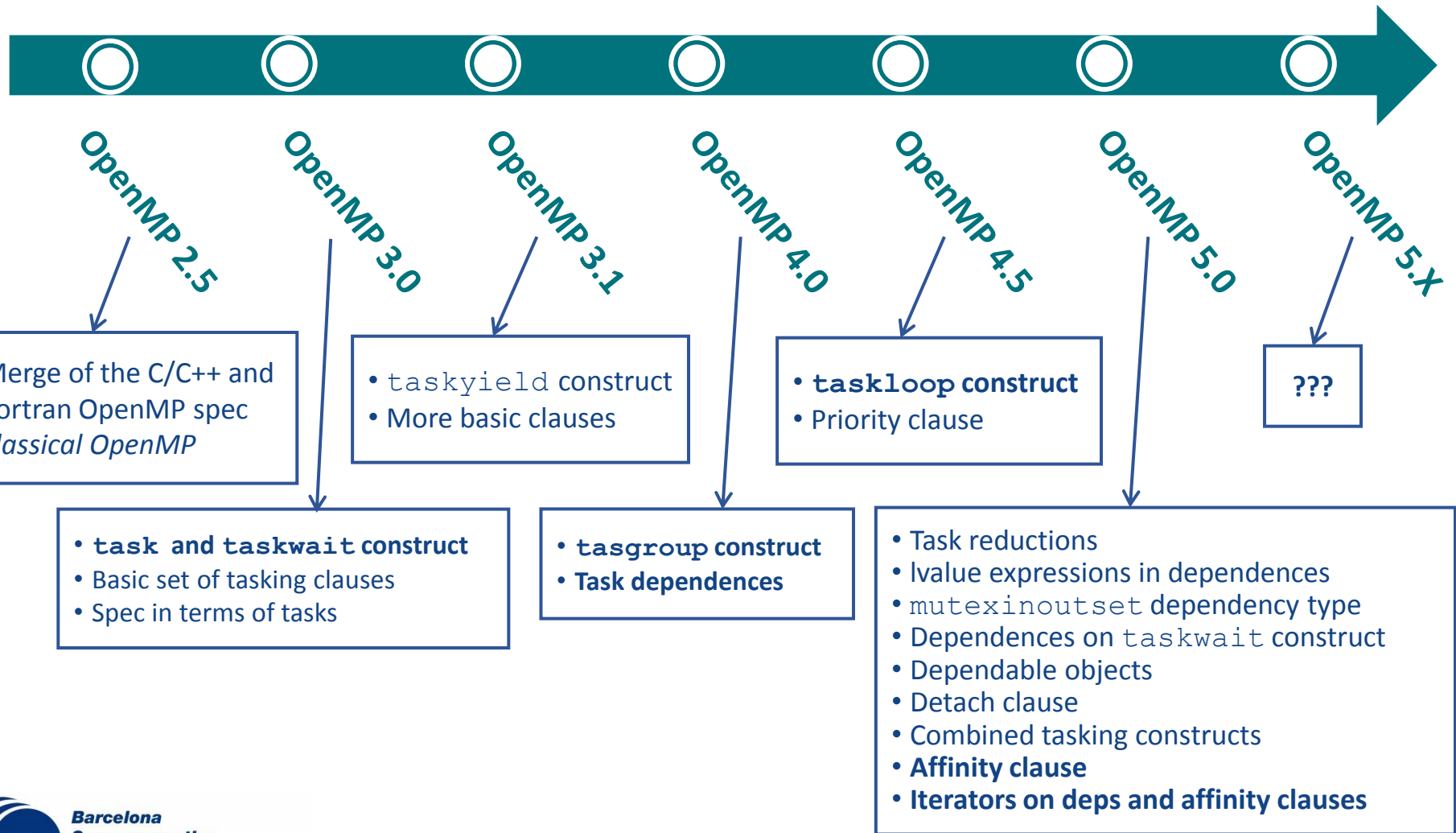
- Affinity clause: hint to the runtime
  - *Try to execute this task as close as possible to some data*
- Iterators on deps (also on the affinity clause):
  - define a dynamic number of dependences

```
std::list<int> l = ...;
int n = l.size();
#pragma omp parallel
#pragma omp single
{
  for (int i = 0; i < n; ++i)
    #pragma omp task depend(out: l[i])
    compute_elem(l[i]); //Px

  #pragma omp task depend(iterator(j=0:n),in: l[j])
  print_elems(l); // C
}
```



# Tasking history: future?



# Tasking history: OpenMP 5.X

- What I would like to see in OpenMP 5.X:
  - A way to express task dependences in a taskloop
  - Idem for task affinity
  - Task-only threads
  - `inoutset` dependency type
  - Better taskloop scheduling policies
  - ...
  
- What would you like to see?



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# Thank you!

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